## Amendments to the Claims:

This fisting of claims is proposed to replace all prior versions, and listings, of claims in the application:

## Listing of Claims:

1. (Previously presented) A method for source decoding a variable-length soft-input codewords sequence (y [1: T]) into a soft-output bit sequence ( $\Lambda_v$  [1: T]).

the variable-length soft-input input codewords sequence (y | 1; T]) encoded in accordance with a VLC codewords table.

the method comprising the acts of:

A a first stage of implementing a stack decoding algorithm for a sequential estimation of a hard-output bit sequence of said variable length soft-input codewords sequence, wherein at each step of the sequential estimation, a stack of paths is reordered placing a current path having a smallest cumulative metric among paths listed in the stack at a top of the stack, including storage of intermediate data contained in the stack and generated by the stack decoding algorithm; and

- B. a second subsequent stage of post-processing the stored intermediate data for generating the soft-output bit sequence ( $\Delta_v[1:T]$ ), a soft-output ( $\Delta(x[1])$ ) being provided for each bit.
- 2. (Previously presented) The method according to claim 1, wherein the first stage of implementing the stack decoding algorithm comprises the acts of:
- creating a unitary tree associated with said VLC codewords table, said unitary tree comprising nodes linked by branches, a path being defined by the branches from the initial node to each node of the tree;
- implementing the following sub-steps from an initial node of the unitary tree by using the stack of paths, the stack having a current top path, each path being associated with a cumulative metric, the implementation being carried out until a set of stop conditions is verified:

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- Computing a metric M for each branch succeeding the current node of a current top
- If the last node of the current top path corresponds to a codeword, concatenate the unitary tree with the current tree by placing the initial node of the unitary tree at least at the last node of the current top path;
  - Deleting the current top path from the stack;
- Inserting, in the stack, new extended paths made of the current top path and the succeeding branches, the cumulative metric of the new extended path being computed for each extended paths as the metric of current top path increased by the metric of the associated succeeding branch; and
- Selecting the new current top path according to the cumulative metries associated to the paths.
- 3. (Previously presented) The method according to claim 2, wherein the imetric associated to a branch leading to a node lat time t is defined as follows:

$$\operatorname{in}(\mathbb{E}[y[t]) = -\log P(y[t] | v(t)) - \operatorname{logpt}(t) + \log PO(y[t])$$

- where Np: the set of nodes having a predecessor:
- p((1) (1 ∈ Np); the a priori probability of the branch reaching the node I at time t:
- v(l) (l∈ Np): the value of the branch reaching the node l, v(l) ∈ {0.1};
- P0(y [t]): a Fano Massey metric which allows to compare fairly sequences of different lengths.

## 4. (Canceled)

So (Previously presented) The method according to any one of claims 2-3, wherein said set of stop conditions comprises the fact that the current top path contains the number of bits and the number of codewords of the variable-length soft-input codewords sequence (y [1: T]).

6. (Previously presented.) The method according to any one of the preceding claims 2-3, wherein the second subsequent stage of post-processing the stored intermediate data comprises the step of approximating each soft-output A(x|H) for each bit by:

$$A(x[1]) = \mu(t, 0) - \mu(t, 1)$$

where  $\mu(t, 1)$  is the minimum cumulative metric for all the paths in the stack for which the testimated bit is 1 and  $\mu(t, 0)$  is the minimum cumulative metric for all the paths in the stack for which the testimated bit is 0.

7. (Previously presented) A method for source decoding a variable-length soft-input codewords sequence (y [1: T]) into a soft-output bit sequence (A<sub>v</sub> [1: T]). the variable-length soft-input input codewords sequence (y [1: T]) encoded in accordance with a

the method comprising the acts of:

VLC codewords table.

- A. a first stage of implementing a stack decoding algorithm for a sequential estimation of a hard-output bit sequence of said variable length soft-input codewords sequence, including storage of intermediate data contained in the stack and generated by the stack decoding algorithm fand
- B. a second subsequent stage of post-processing the stored intermediate data for generating the soft-output bit sequence ( $A_v[1:T]$ ), a soft-output (A(x[t])) being provided for each bit, wherein the second subsequent stage of post-processing the stored intermediate data comprises the step of approximating each soft-output A(x[t]) for each bit by:

$$\begin{split} \Lambda(|\mathbf{x}||\mathbf{t}|) &= \log \left( \| \boldsymbol{\Sigma} - \mathbf{e}^{-n\mathbf{P}} \mathbf{i} / \boldsymbol{\Sigma} - \mathbf{e}^{-n\mathbf{P}} \mathbf{i} \right) \\ &= 1 \leq i \leq r \\ &= T_{Pi} \leq 1 \\ &= \sum_{Pi} \{\mathbf{t} | \mathbf{x} \} - \hat{\mathbf{x}}_{Pi} \{\mathbf{t} | \mathbf{x} \} \end{split}$$

where Pi (i  $\in \{1,...,r\}$ ) are the r examined paths stored in the stack and  $\mu$ Pi is the cumulative metric of path Pi,  $T_{Pi}$  is the length of path Pi and  $\tilde{x}pi$  (t) is the  $t^{ti}$  hard bit of an hard bit sequence corresponding to path Pi.

- 8. (Currently amended) A computer program product <u>stored on a computer readable medium</u> for a decoder, comprising a set of instructions, which, when loaded into said decoder, configure the decoder to carry out each of the acts in any one of claims 1-3.
- 9. (Currently amended) A computer product <u>comprising a computer readable medium</u> for a computer, comprising a set of instructions, which, when loaded into said computer, configure the computer to carry out each of the acts in any one of claim 1-3.
- 10. (Currently amended) A decoder <u>apparatus</u> for source decoding a variable-length soft-input codewords sequence (y [1: T]) into a soft-output bit sequence (A, [1: T]).

the variable-length soft-input input codewords sequence (y | 1; |T|) encoded in accordance with a VLC codewords table,

the decoder comprising:

means for implementing a stack decoding algorithm for a sequential estimation of an hardoutput bit sequence of said variable length soft-input input codewords sequence, wherein at each step of the sequential estimation, a stack of paths is reordered placing a current path having a smallest cumulative metric among paths listed in the stack at a top of the stack, including storage means for storing intermediate data contained in the stack and generated by the stack decoding algorithm; and

means for post-processing the stored intermediate data for generating the soft-output bit sequence  $(A, \{1; T\})$ , a soft-output  $(A(x \{t\}))$  being provided for each bit.

- 11. (Previously presented) A Method for iterative decoding a variable-length soft-input sequence
- (z.[1: Tx n/k]) of Tx n/k bits comprising the following acts repeated for each iteration r:
- computing a variable-length soft-output bit sequence  $(\overline{\Lambda}_C^{(r)}[1:T])$  by applying a channel decoding method using as input the variable-length soft-input sequence (z|1): Tx n/k]) and a priori probabilities ratio  $(\phi(r-1)|1:T]$ ) calculated for the previous iteration (r-1):

- computing a variable-length soft-input codewords sequence  $(y^{(t)}[1])$  depending on the variable-length soft-output bit sequence  $(\widetilde{\Lambda}_t^{(t)}[1;T])$  provided by applying the channel decoding method:
- computing a variable-length soft-output bit sequence ( $\stackrel{\triangle r''}{r''}\{t\}$ ) by applying a method for source decoding according to any one of claims 1-3 using as input the variable-length soft-input codewords sequence ( $y(r)\{t\}$ ) depending on the variable-length soft-output bit sequence ( $\stackrel{\triangle r''}{\triangle r'}\{t\}$ ) provided by applying the channel decoding method; and
- computing the a priori probabilities ratio ( $^{\phi}$  (r) [1: T]) depending on the variable-length soft-input bit sequence ( $^{\Delta_{i}^{(p)}}$ [t]) applied by said method for source decoding.
- 12. (Previously presented) A receiver for iterative decoding a variable-length soft-input sequence (z [1: Tx n/k]) comprising means for implemented the following acts repeated for each iteration r:
- computing a variable-length soft-output bit sequence ( $\stackrel{\triangle C}{\triangle C}[1:T]$ ) by applying a channel decoding method using as input the variable-length soft-input sequence (z[1:Tx n/k]) and a priori probabilities ratio ( $\stackrel{\triangle}{\phi}$  (r 1) [1:T]) calculated for the previous iteration (r 1):
- computing a variable-length soft-input codewords sequence (y(r) [t]) depending on the variable-length soft-output bit sequence ( $\tilde{\Delta}_{C}^{(r)}[1]$ : T]) provided by applying the channel decoding method:
- computing a variable-length soft-output bit sequence ( $\Delta_r^{(r)}[1]$ ) by applying a method for source decoding according to any one of claims 1-3 using as input the variable-length soft-input codewords sequence y(r)[1] depending on the variable-length soft-output bit sequence ( $\widetilde{\Delta}_r^{(r)}[1]$ : [1]) provided by applying the channel decoding method : a
- computing the a priori probabilities ratio ( $\phi$  (r) [1: T]) depending on the variable-length soft-input bit sequence ( $\Delta_{i}^{(r)}$ [1]) applied by said method for source decoding.

- 13. (Previously presented) The method according to claim 1, wherein a position of each path listed in the stack other than the current path having a smallest cumulative metric is maintained when the stack is reordered.
- 14. (Previously presented) The method according to claim 1, wherein if the last node of the current top path corresponds to a codeword, the method comprising the act of concatenating the unitary tree with the current tree by placing the initial node of the unitary tree at least at the last node of the current top path.
- 15. (Previously presented) A program stored on a computer readable medium arranged for source decoding a variable-length soft-input codewords sequence (y [1: T]) into a soft-output bit sequence ( $\Lambda_{c}$  [1: T]).

the variable-length soft-input input codewords sequence (y [1: T]) encoded in accordance with a VLC codewords table, the apparatus comprising:

a program portion configured to implement a stack decoding algorithm for a sequential estimation of a hard-output bit sequence of said variable length soft-input codewords sequence, wherein at each step of the sequential estimation, a stack of paths is reordered placing a current path having a smallest cumulative metric among paths listed in the stack at a top of the stack, including storage of intermediate data contained in the stack and generated by the stack decoding algorithm; and

a program portion configured to post-process the stored intermediate data for generating the soft-output bit sequence ( $A_x[1:T]$ ), a soft-output (A(x[t])) being provided for each bit

16. (Previously presented) The program of claim 15, wherein a position of each path listed in the stack other than the current path having a smallest cumulative metric is maintained when the stack is reordered.

(Previously presented) The program of claim 15, wherein if the last node of the current top path corresponds to a codeword, the program comprising a program portion configured to concatenate the unitary tree with the current tree by placing the initial node of the unitary tree at least at the last node of the current top path.